



The Forbidden Art Of The Immortals

It is said that they have forsaken the very essence of mortality in exchange for untold power...

FINAL FANTASY
XII
ONLINE
Treasure of Aht Urhgan

Blue Mage Reference Chart

By Shuurai of Caitsith

Version 3.1 01152007

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Lv	SP	Spell Equip Max	Elemental Property Type		Mob/Family Weakness Chart		Mob/Family Examples	
01-10	10	06	Magical - Burst Affinity		Plantoids → Beasts		Plantoids	Mandragora, Sapling, Funguar
11-20	15	08	[M] Light		Beasts → Lizards		Beasts	Rabbit, Sheep, Dhameil
21-30	20	10	[M] Earth		Lizards → Vermin		Lizards	Bugard, Eft, Raptor
31-40	25	12	[M] Wind		Vermin → Plantoids		Vermin	Bee, Crawler, Fly
41-50	30	14	[M] Water		Amorph → Birds		Amorph	Worm, Slime, Leech
51-60	35	16	[M] Ice		Birds → Aquans		Birds	Bat, Cockatrice, Hippogryph
61-70	40	18	[M] Thunder		Aquans → Amorphs		Aquans	Crab, Pupil, Sea Monk
71-75	45	20	[M] Fire		Demons → Dragons		Demons	Taurus, Kindred, Ahriman
			[M] Dark		Arcana → Undead		Dragons	Wyvern, Dark Dragon, Puk
			[X] Non-Burstable Magic		Beastmen → Beastmen		Arcana	Weapon, Doll, Golem
					Luminian → Luminion		Undead	Ghost, Skeleton, Shadow
							Beastmen	Orc, Yagudo, Quadav
							Luminian	Aern, Xzomit, Hpemde
							Luminion	Ghrah, Zdei

✓	Lv	Spell	Mob/Family	Damage	Type	Target	MP	SP	Stat Bonus	Trait	Modifier	Cast	Recast	Description
	01	Sandspin	Worm	Magical	[M]	AoE	10	2	VIT+1	N/A	INT 20%	1.5s	9.75s	Earth Damage. Adds: Accuracy Down.
	01	Pollen	Bee	Healing	[M][X]	Self	8	1	CHR+1 HP+5	[Z]	MND	2s	5s	Restores HP.
	01	Foot Kick	Rabbit	Slashing	[P]	Single	5	2	AGI+1	[L]	STR 10% DEX 10%	0.5s	6.5s	Critical Damage.
	04	Power Attack	Beetle	Blunt	[P]	Single	5	1	MND+1	[N]	STR 10% VIT 10%	0.5s	7.25s	Critical Damage.
	04	Sprout Smack	Sapling	Blunt	[P]	Single	6	2	MND+1	[K]	VIT 30%	0.5s	7.25s	Physical Damage. Adds: Slow.
	04	Wild Oats	Mandragora	Piercing	[P]	Single	9	3	CHR+1 HP+10	[K]	AGI 30%	0.5s	7.25s	Physical Damage. Adds: Vitality Down.
	08	Metallic Body	Crab	Enhancing	[M][X]	Self	19	1	N/A	[B]	N/A	7s	60s	Stoneskin.
	08	Cocoon	Crawler	Enhancing	[M][X]	Self	10	1	VIT+3	N/A	N/A	1.75s	60s	Defense Bonus.
	08	Queasyshroom	Funguar	Piercing	[P]	Single	20	2	HP-5 MP+5	N/A	INT 20%	2s	15s	Ranged Physical Damage. Adds: Poison.
	12	Battle Dance	Orc	Slashing	[P]	AoE	12	3	DEX+2	[A]	STR 30%	1s	10s	Physical Damage. Adds: Dexterity Down.
	12	Head Butt	Quadav	Blunt	[P]	Single	12	3	DEX+2	N/A	STR 20% INT 20%	0.5s	10s	Physical Damage. Adds: Knockback & Stun.
	12	Feather Storm	Yagudo	Piercing	[P]	Single	12	3	CHR+2 HP+5	[T]	AGI 30%	0.5s	10s	Ranged Physical Damage. Adds: Poison.
	16	Helldive	Bird	Blunt	[P]	Single	16	2	CHR+1 HP+5	N/A	AGI 30%	0.5s	11.25s	Physical Damage. Adds: Knockback.
	16	Healing Breeze	Dhalmel	Healing	[M][X]	Party	55	4	CHR+2 HP+10	[E]	MND	4.5s	15s	Restores Party Members HP Within Range.
	16	Sheep Song	Sheep	Enfeebling	[M]	AoE	22	2	CHR+1 HP+5	[E]	N/A	3s	60s	Sleep.
	18	Bludgeon	Cardian	Blunt	[P]	Single	16	2	STR+1	[U]	CHR 30%	0.5s	11.75s	Threefold Attack.
	18	Cursed Sphere	Fly	Magical	[M]	AoE	36	2	MND+1	[G]	INT 30%	3s	19.5s	Water Damage.
	18	Blastbomb	Warmachine	Magical	[M]	AoE	36	2	STR+1	N/A	INT 20%	2.25s	15s	Fire Damage. Adds: Bind.
	20	Blood Drain	Giant Bat	Magical	[M]	Single	10	2	HP-5 MP+5	N/A	N/A	4s	90s	Drain.
	20	Claw Cyclone	Tiger	Slashing	[P]	Fan	24	2	VIT+1	[L]	DEX 30%	1s	19.75s	Twofold Attack.
	22	Poison Breath	Hound	Magical	[M]	Fan	22	1	MND+1	[C]	Caster's HP	3s	19.5s	Water Damage. Adds: Poison.
	24	Soporific	Flytrap	Enfeebling	[M]	AoE	38	4	HP-5 MP+5	[C]	N/A	3s	90s	Sleep.
	26	Screwdriver	Pupil	Piercing	[P][P]	Single	21	3	VIT+1 CHR+1 HP+10	[I]	STR 20% MND 20%	0.5s	14s	Critical Damage.
	28	Bomb Toss	Goblin	Magical	[M]	AoE	42	3	STR+2	N/A	INT 20%	3.75s	24.5s	Fire Damage.
	30	Grand Slam	Gigas	Blunt	[P]	AoE	24	2	INT+1	[D]	VIT 30%	1s	14s	Physical Damage.
	30	Wild Carrot	Rabbit (CoP)	Healing	[M][X]	Player	37	3	HP+5	[Z]	MND	2.5s	6s	Restores HP.
	32	Sound Blast	Cockatrice	Enfeebling	[M]	AoE	25	1	N/A	[G]	N/A	4s	30s	Intelligence Down.
	32	Chaotic Eye	Coeurl	Enfeebling	[M]	Sight	13	2	AGI+1	[V]	N/A	3s	10s	Silence.
	34	Death Ray	Hecteyes	Magical	[M]	Single	49	2	HP-5 MP+5	N/A	INT 20% MND 10%	4.5s	29.25s	Dark Damage.
	34	Smite of Rage	Evil Weapon	Slashing	[P]	Single	28	3	AGI+3	[U]	STR 20% DEX 20%	0.5s	13s	Physical Damage.
	36	Digest	Slime	Magical	[M]	Single	20	2	HP-5 MP+5	N/A	N/A	4s	90s	Drain.
	36	Pinecone Bomb	Treant	Piercing	[P]	Single	48	2	STR+1	N/A	STR 20% AGI 20%	2.5s	26.5s	Ranged Physical Damage. Adds: Sleep.
	38	Jet Stream	Bat Trio	Blunt	[P]	Single	47	4	DEX+2	[T]	AGI 30%	0.5s	23s	Threefold Attack.
	38	Uppercut	Goobbue	Blunt	[P][P]	Single	31	3	STR+2 DEX+1	[A]	STR 35%	0.5s	17.5s	Physical Damage. Adds: Knockback.
	38	Blank Gaze	Opo-Opo	Enfeebling	[M]	Sight	25	2	N/A	N/A	N/A	3s	10s	Dispel.
	40	Mysterious Light	Magic Pot	Magical	[M]	AoE	73	4	AGI+3	[B]	CHR 30%	3.75s	24.5s	Wind Damage. Adds: Weight.
	40	Terror Touch	Ghost	Blunt	[P][P]	Single	62	3	HP-5 MP+10	[D]	DEX 20% INT 20%	3.25s	21s	Physical Damage. Adds: Attack Down.
	42	Venom Shell	Uragnite	Enfeebling	[M]	AoE	86	3	MND+2	[C]	N/A	3s	45s	Poison.
	42	MP Drainkiss	Leech	Magical	[M]	Single	20	4	MP+5	N/A	N/A	4s	90s	Aspir.
	44	Mandibular Bite	Antlion	Slashing	[P]	Single	38	2	INT+1	[N]	STR 20% INT 20%	0.5s	19.25s	Physical Damage.
	44	Blitzstrahl	Doll	Magical	[M]	Single	70	4	DEX+3	N/A	INT 30% MND 10%	4.5s	29.25s	Lightning Damage. Adds: Stun.
	44	Stinking Gas	Doomed	Enfeebling	[M]	AoE	37	2	AGI+1	[R1]	N/A	4s	60s	Vitality Down.
	46	Magnetite Cloud	Antica	Magical	[M]	Fan	86	3	VIT+2	[F]	Caster's HP	4.5s	29.25s	Earth Damage. Adds: Weight.
	46	Geist Wall	Eft	Enfeebling	[M]	AoE	35	3	HP-5 MP+10	N/A	N/A	3s	30s	Dispel.
	46	Awful Eye	Bugard	Enfeebling	[M]	Fan	32	2	MND+1	[C]	N/A	2.5s	60s	Strength Down.
	48	Sickle Slash	Spider	Blunt	[P]	Single	41	4	HP-5 MP+15	[O]	DEX 50%	0.5s	20.5s	Critical Damage.
	48	Blood Saber	Skeleton	Magical	[M]	AoE	25	2	HP-5 MP+5	N/A	N/A	4s	90s	Drain.
	48	Refueling	Cluster	Enhancing	[M][X]	Self	29	4	AGI+2	N/A	N/A	1.5s	30s	Haste.
	48	Jettatura	Hippogryph	Enfeebling	[M]	Fan	37	4	MP+15	N/A	N/A	0.5s	120s	Terror.
	50	Frightful Roar	Taurus	Enfeebling	[M]	AoE	32	3	AGI+2	[R2]	N/A	2s	20s	Defense Down.
	50	Ice Break	Golem	Magical	[M]	AoE	142	3	INT+1	[F]	INT 30%	5.25s	33.75s	Ice Damage. Adds: Bind.
	50	Self-Destruct	Bomb	Magical	[M]	AoE	100	3	STR+2	[R2]	Caster's HP	3.25s	42s	Magical Damage. Adds: Weakness On Caster.
	52	Filamented Hold	Diremite	Enfeebling	[M]	Fan	38	3	VIT+1	[C]	N/A	2s	20s	Slow.



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✓	Lv	Spell	Mob/Family	Damage	Type	Target	MP	SP	Stat Bonus	Trait	Modifier	Cast	Recast	Description
✓	52	Cold Wave	Snoll	Enfeebling	[M]	AoE	37	1	INT-1	[R1]	N/A	4s	60s	Ice Damage. Adds: Frost.
✓	54	Hecatomb Wave	Kindred	Magical	[M]	Fan	116	3	AGI+1	[B]	Caster's HP	5.25s	33.75s	Wind Damage. Adds: Blind.
✓	54	Radiant Breath	Wyvern	Magical	[M]	Fan	116	4	CHR+1 HP+5	N/A	Caster's HP	5.25s	33.75s	Light Damage. Adds: Slow & Silence.
✓	56	Feather Barrier	Giant Bird	Enhancing	[M][X]	Self	29	2	N/A	N/A	N/A	2s	120s	Evasion Bonus.
✓	58	Flying Hip Press	Bugbear	Magical	[M]	AoE	125	3	AGI+1	[H]	Caster's HP	5.75s	34.5s	Wind Damage.
✓	58	Light of Penance	Tonberry	Enfeebling	[M]	Sight	53	5	CHR+1 HP+15	[R2]	N/A	3s	60s	Reduces TP. Adds: Blind & Bind.
✓	58	Magic Fruit	Opo-opo	Healing	[M][X]	Player	72	3	CHR+1 HP+5	[Z]	MND	2.5s	6s	Restore HP.
✓	60	Death Scissors	Scorpion	Slashing	[P][P]	Single	51	5	MND+2 CHR+2 HP+5	[A]	STR 60%	0.5s	24.5s	Physical Damage.
✓	60	Dimensional Death	Shadow	Blunt	[P][P]	Single	48	5	DEX+1 CHR+1 HP+5	[W]	STR 50%	0.5s	23.75s	Physical Damage.
✓	61	Eyes On Me	Ahriman	Magical	[M]	Fan	112	4	HP-5 MP+15	[G]	CHR 40%	4.5s	29.25s	Dark Damage.
✓	61	Maelstrom	Sea Monk	Magical	[M]	AoE	162	5	MND+2	[C]	INT 30% MND 10%	6s	39s	Water Damage. Adds: Strength Down.
✓	61	Bad Breath	Morbol	Magical	[M]	Fan	212	5	INT+2 MND+2	N/A	Caster's HP	8.75s	120s	Earth Damage. Adds: Multiple Enfeebles.
✓	62	Body Slam	Dark Dragon	Blunt	[P]	AoE	74	4	VIT+1 MP+5	[H]	VIT 40%	1s	27.75s	Physical Damage.
✓	62	Memento Mori	Corse	Enhancing	[M][X]	Self	46	4	INT+1	[G]	N/A	3.5s	120s	Magic Attack Bonus.
✓	62	1000 Needles	Cactuar	Magical	[M]	AoE	350	5	VIT+3 AGI+3	[K]	N/A	12s	120s	Magical Damage.
✓	63	Spinal Cleave	Qutrub (Break)	Slashing	[P][P]	Single	61	4	VIT+2 INT+1 MND+1	[A]	STR 30%	0.5s	28.5s	Physical Damage.
✓	63	Frenetic Rip	Imp (Break)	Blunt	[P]	Single	61	3	INT+1	[W]	STR 20% DEX 20%	0.5s	28.5s	Threefold Attack.
✓	63	Frypan	Moblin	Blunt	[P]	AoE	65	3	DEX+2	[H]	STR 20% MND 20%	1s	26s	Physical Damage. Adds: Stun.
✓	63	Hydro Shot	Sahagin	Blunt	[P]	Single	55	3	MND+2	[T]	AGI 30%	0.5s	26s	Physical Damage. Adds: Enmity Down.
✓	64	Feather Tickle	Colibri	Enfeebling	[M]	Single	48	3	AGI+1	[C]	N/A	4s	90s	Reduces TP.
✓	64	Yawn	Apkallu	Enfeebling	[M]	AoE	55	3	CHR+1 HP+5	[Z]	N/A	3s	60s	Sleep.
✓	64	Voracious Trunk	Marid	Enhancing	[M]	Single	72	4	AGI+2	[R3]	N/A	10s	120s	Steals One Beneficial Effect.
✓	65	Infrasonics	Lizard	Enfeebling	[M]	Fan	42	4	INT+1	N/A	N/A	3s	60s	Evasion Down.
✓	65	Zephyr Mantle	Puk	Enhancing	[M][X]	Self	31	2	AGI+2	[V]	N/A	7s	60s	Blink.
✓	66	Frost Breath	Raptor	Magical	[M]	Fan	136	3	INT-2	[V]	Caster's HP	6.5s	42.75s	Ice Damage. Adds: Paralyze.
✓	66	Sandspray	Qiqirn	Enfeebling	[M]	Fan	43	2	VIT+1	[C]	N/A	3s	90s	Blind.
✓	67	Enervation	Troll (No Armor)	Enfeebling	[M]	AoE	48	5	HP-5 MP+5	N/A	N/A	3.5s	60s	Defence Down & Magical Defence Down.
✓	67	Diamondhide	Troll (Armor)	Enhancing	[M][X]	Party	99	3	VIT+1	N/A	N/A	7s	90s	Stoneskin.
✓	68	Warm-Up	Mamool Ja (Melee)	Enhancing	[M][X]	Self	59	4	VIT+1	[C]	N/A	7s	120s	Accuracy & Evasion Bonus.
✓	68	Firespit	Mamool Ja (Mage)	Magical	[M]	Single	121	5	STR+3	[V]	INT 20% MND 20%	6.5s	42.75s	Fire Damage.
✓	69	Tail Slap	Marrow	Blunt	[P]	AoE	77	4	MND+2	[O]	STR 20% VIT 50%	1s	28.5s	Physical Damage. Adds: Stun.
✓	69	Hysteric Barrage	Lamia (Break)	Blunt	[P]	Single	61	5	DEX+2 AGI+1	[I]	DEX 30%	0.5s	28.5s	Fivefold Aattack.
✓	70	Amplification	Fian	Enhancing	[M][X]	Self	48	3	HP-5 MP+5	N/A	N/A	7s	120s	Magic Attack & Magic Defense Bonus.
✓	70	Cannonball	Wamouracampa	Blunt	[P]	Single	66	3	STR+1 DEX+1	N/A	STR 50% VIT 50%	0.5s	28.5s	Physical Damage.
✓	71	Lowing	Buffalo	Enfeebling	[M]	AoE	66	2	HP-5	[C]	N/A	7s	120s	Plague.
✓	71	Heat Breath	Manticore	Magical	[M]	Fan	169	4	STR+3	[G]	Caster's HP	7.5s	49s	Fire Damage.
✓	72	Disseverment	Aern (Dagger)	Piercing	[P]	Single	74	5	INT+1 MND-1	[W]	STR 20% DEX 20%	0.5s	32.75s	Fivefold Attack. Adds: Poison.
✓	72	Saline Coat	Xzomit	Enhancing	[M][X]	Self	66	3	MP+10 VIT+2 AGI+2	[D]	N/A	3s	60s	Magic Defence Bonus.
✓	73	Ram Charge	Ram	Blunt	[P]	Single	79	4	HP+5	[L]	STR 30% MND 50%	0.5s	34.75s	Physical Damage. Adds: Knockback.
✓	73	Temporal Shift	Hpemde	Enfeebling	[M]	AoE	48	5	HP+10 MP+15	[A]	N/A	0.5s	120s	Stun.
✓	73	Mind Blast	Soulflayer	Magical	[M]	Single	82	4	MP+5 MND+1	[C]	MND 30%	3s	30s	Lightning damage. Adds: Paralyze.
✓	74	Actinic Burst	Ghrah	Enfeebling	[M]	AoE	24	4	HP+20 CHR+2	[R4]	N/A	0.5s	60s	Accuracy Down.
✓	74	Reactor Cool	Zdei	Enhancing	[M][X]	Self	28	5	INT+3 MND+3	[G]	N/A	3s	60s	Ice Spikes.
✓	74	Magic Hammer	Poroggo	Magical	[M]	Single	40	4	MP-5 MND+2	[G]	MND 30%	4s	180s	Magic Damage. Adds: Aspir.
✓	75	Plasma Charge	Phuabo	Enhancing	[M][X]	Self	24	5	STR+3 DEX+3	[R4]	N/A	3s	60s	Lightning Spikes.
✓	75	Vertical Cleave	Euvhi	Slashing	[P]	Single	86	3	VIT+1 HP-5 MP+5	[D]	STR 50%	0.5s	37.25s	Physical Damage.
✓	75	Exuviation	Wamoura	Healing	[M][X]	Self	40	4	HP+5 MP+5 CHR+1	[Z]	MND	3s	60s	Restores HP. Adds: Erase.

Lv	Job Trait	Spell Combination	Effect	Lv	Job Trait	Spell Combination	Effect
04	Beast Killer	Pick 2 Spells Labeled [K]	Beast Killer +8%	69	Store TP	Pick 2 Spells Labeled [O]	Raises TP Gained
16	Auto Regen	Pick 2 Spells Labeled [E]	+1HP/3sec	69	Evasion Bonus	Pick 2 Spells Labeled [I]	EVA +10
20	Lizard Killer	Pick 2 Spells Labeled [L]	Lizard Killer +8%				
24	Clear Mind	Pick 2 Spells Labeled [C]	Resting: +3MP/3sec				
30	Resist Sleep	Pick 2 Spells Labeled [Z]	Sleep Resistance				
32	Magic ATT Bonus	Pick 2 Spells Labeled [G]	Magic Attack +20				
34	Undead Killer	Pick 2 Spells Labeled [U]	Undead Killer +8%				
38	Rapid Shot	Pick 2 Spells Labeled [T]	Rapid Shot				
38	ATT Bonus	Pick 2 Spells Labeled [A]	Attack +10				
40	Max MP Boost	Pick 2 Spells Labeled [B]	MP +10				
40	DEF Bonus	Pick 2 Spells Labeled [D]	Defense +10				
44	Plantoid Killer	Pick 2 Spells Labeled [N]	Plantoid Killer +8%				
46	Clear Mind II	Pick 4 Spells Labeled [C]	Resting: +6MP/3sec				
50	Magic DEF Bonus	Pick 2 Spells Labeled [F]	Magic Defense +10				
58	Auto Refresh	Pick Spells Labeled [R#] That Equals 8+	+1MP/3sec				
61	Clear Mind III	Pick 6 Spells Labeled [C]	Resting: +9MP/3sec				
63	Max HP Boost	Pick 2 Spells Labeled [H]	HP +10				
63	Accuracy Bonus	Pick 2 Spells Labeled [W]	Improves Accuracy				
65	Conserve MP	Pick 2 Spells Labeled [V]	Conserve MP				
66	Clear Mind IV	Pick 8 Spells Labeled [C]	Resting: +12MP/3sec				





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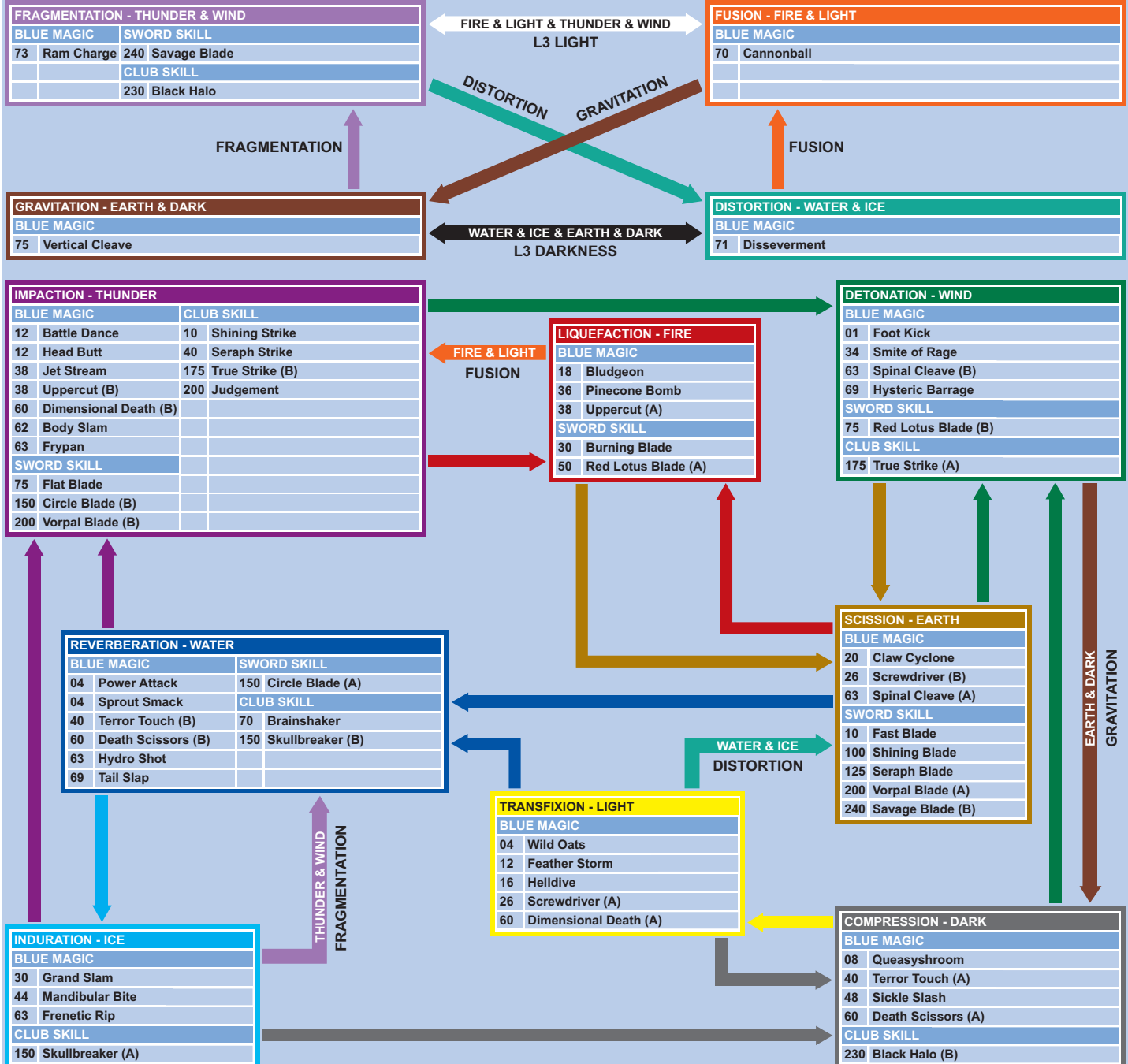
Blue Mage Skillchain Chart

By Shuurai of Cait Sith

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[P] Physical - Chain Affinity



[M] Magical - Burst Affinity

LIGHT	EARTH	WIND	FIRE	WATER	DARK	THUNDER	ICE
16 Sheep Song	01 Sandspin	32 Chaotic Eye	18 Blastbomb	18 Cursed Sphere	20 Blood Drain	44 Blitzstrahl	50 Ice Break
38 Blank Gaze	46 Magnetite Cloud	40 Mysterious Light	28 Bomb Toss	22 Poison Breath	24 Soporific	73 Temporal Shift	52 Cold Wave
54 Radiant Breath	52 Filamented Hold	44 Stinking Gas	32 Sound Blast	42 Venom Shell	34 Death Ray	73 Mind Blast	65 Infrasonics
58 Light Of Penance	61 Bad Breath	50 Frightful Roar	50 Self-Destruct	46 Awful Eye	36 Digest		66 Frost Breath
62 1000 Needles		58 Flying Hip Press	68 Firespit	61 Maelstrom	42 MP Drainkiss		
64 Yawn		64 Feather Tickle	71 Heat Breath		46 Geist Wall		
74 Actinic Burst		64 Voracious Trunk	71 Lowing		48 Blood Saber		
74 Magic Hammer					48 Jettatura		